

Model-free extraction of refractive index from measured optical data

A Tool for Refractive InDex Simulation

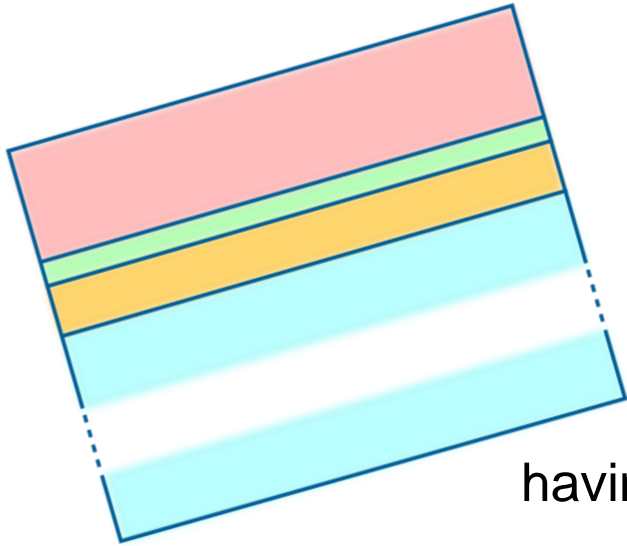
Martina Schmid*, Guanchao Yin, Phillip Manley

Helmholtz-Zentrum Berlin,
Nanooptical concepts for photovoltaics

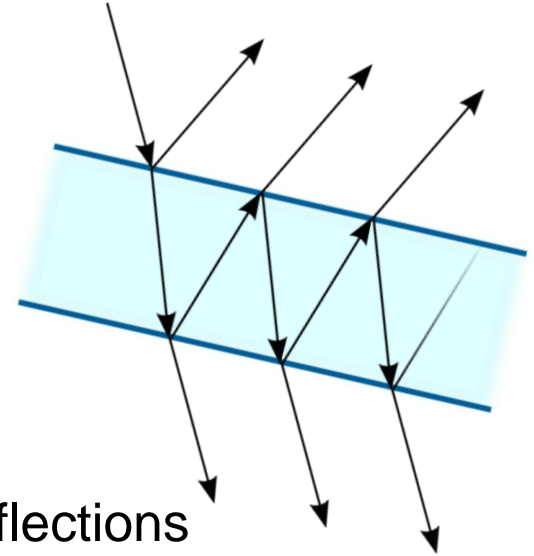
* Universität Duisburg-Essen, MultioptiX



Motivation



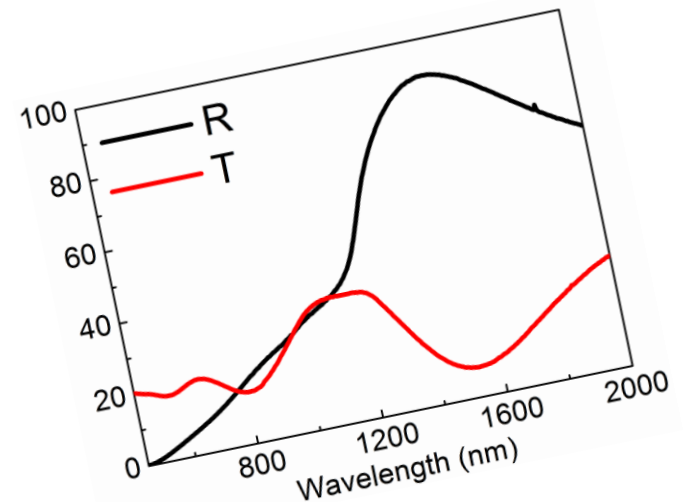
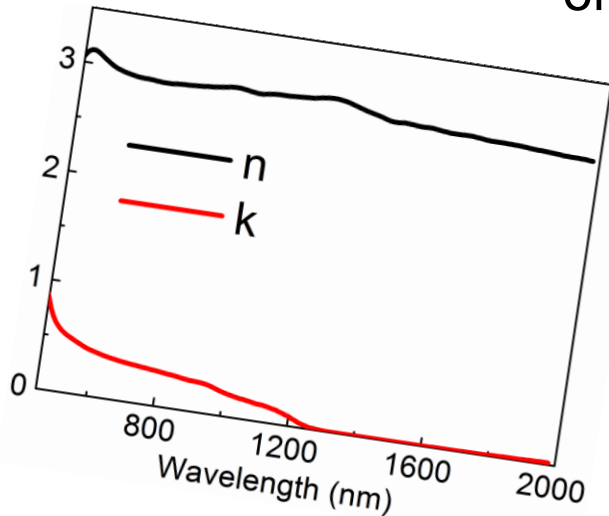
Thin film optics



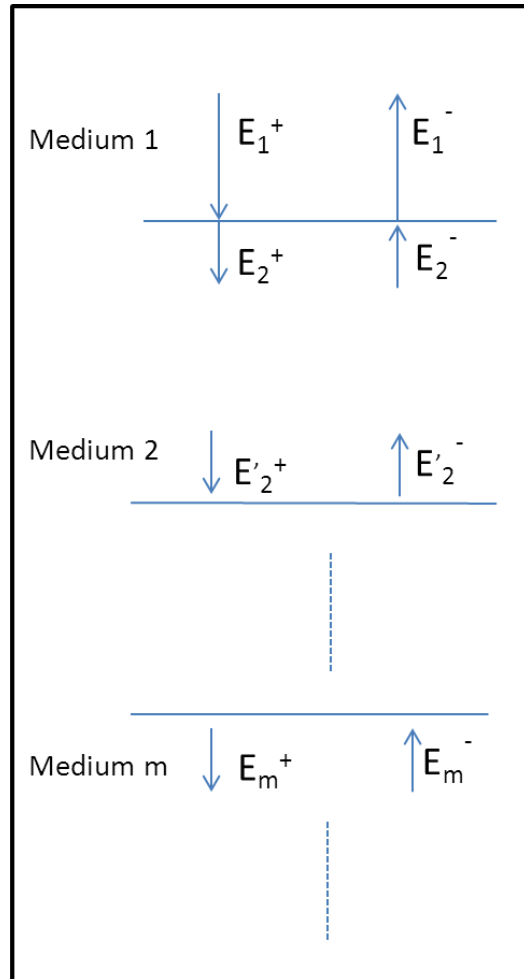
having to deal with multiple reflections

and requiring refractive indices

often only rely on optical measurements.



- Basic Principles
 - Transfer Matrix Method
 - Multilayer Stack
 - Comparison to Experiment
- Advanced Features
 - Surface Roughness
 - Inhomogeneous Layers
 - Effective Medium
- User Interface
- Outlook



Propagation through
media at
normal incidence

Superposition of electric field $\left\{ \begin{array}{l} \text{one wave with positive direction}(E^+) \\ \text{one wave with negative direction}(E^-) \end{array} \right.$

Propagating through an interface:

$$\begin{bmatrix} E_i^+ \\ E_i^- \end{bmatrix} = \frac{1}{t_{i,j}} \begin{bmatrix} 1 & r_{i,j} \\ r_{i,j} & 1 \end{bmatrix} \begin{bmatrix} E_j^+ \\ E_j^- \end{bmatrix}$$

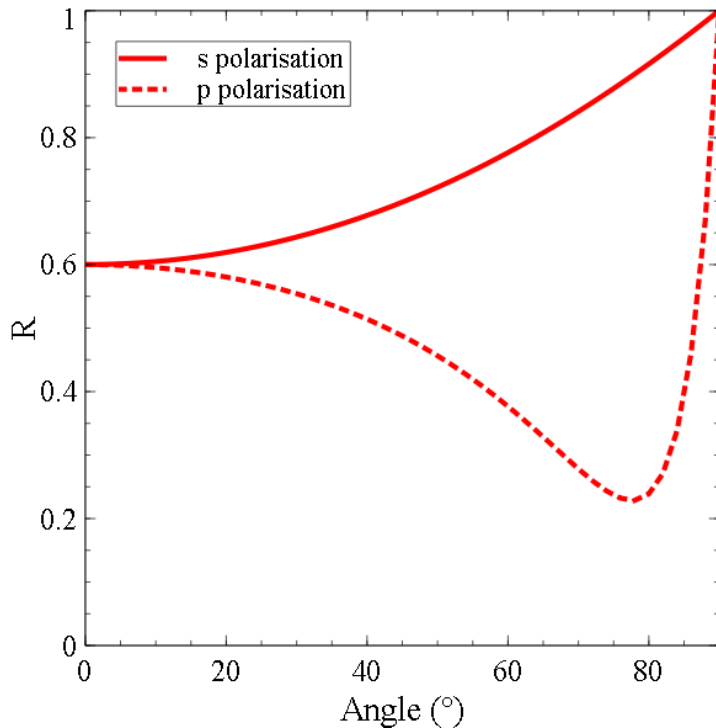
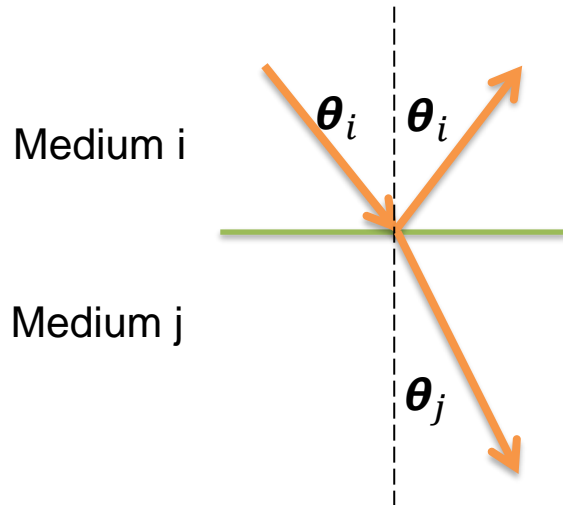
$$r_{i,j} = -r_{j,i} = \frac{N_i - N_j}{N_i + N_j}, \quad t_{i,j} = \frac{2N_i}{N_i + N_j}, \quad t_{j,i} = \frac{2N_j}{N_i + N_j};$$

r, t are, respectively, the complex amplitude reflection and transmission Fresnel coefficients; N is the complex refractive index of the layer

Propagating within a layer:

$$\begin{bmatrix} E_i^+ \\ E_i^- \end{bmatrix} = \begin{bmatrix} \Phi^{-1} & 0 \\ 0 & \Phi \end{bmatrix} \begin{bmatrix} E_i^+ \\ E_i^- \end{bmatrix} \quad \Phi = e^{-i\frac{2\pi}{\lambda} N_i d}$$

Where d is the thickness of medium, ω is the frequency of the propagating light and c is the speed of light



At interface

Within the layer

P polarization:

$$r_{i,j} = \frac{N_j \cos \theta_i - N_i \cos \theta_j}{N_j \cos \theta_i + N_i \cos \theta_j}$$

$$t_{i,j} = \frac{2N_i \cos \theta_i}{N_j \cos \theta_i + N_i \cos \theta_j}$$

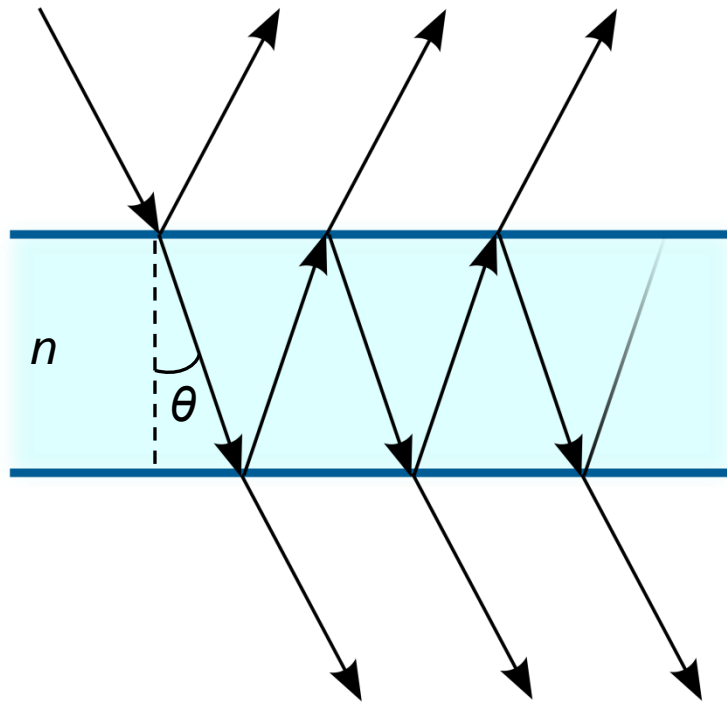
S polarization:

$$r_{i,j} = \frac{N_i \cos \theta_i - N_j \cos \theta_j}{N_i \cos \theta_i + N_j \cos \theta_j}$$

$$t_{i,j} = \frac{2N_i \cos \theta_i}{N_i \cos \theta_i + N_j \cos \theta_j}$$

$$\Phi = e^{-i \frac{2\pi}{\lambda} N_m d / \cos \theta_j}$$

Fresnel coefficients for oblique incidence



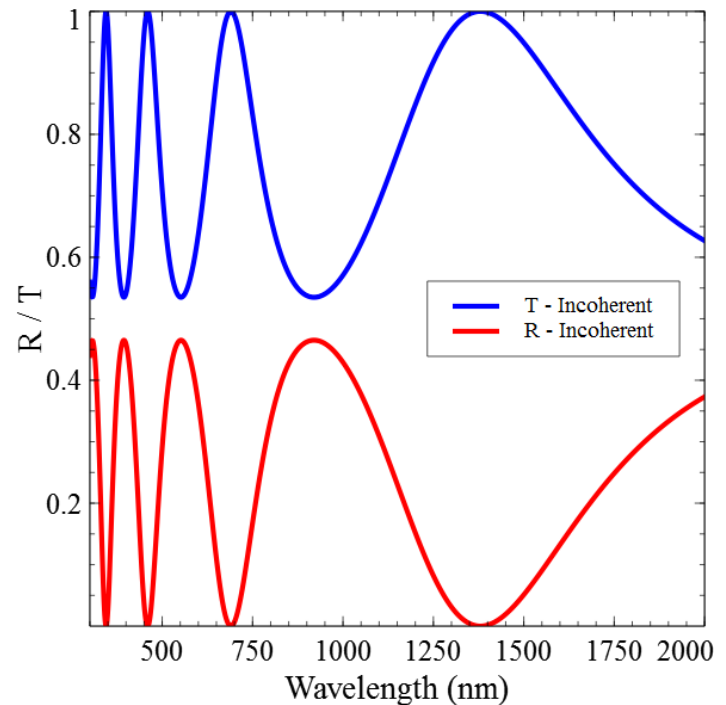
Validity condition:

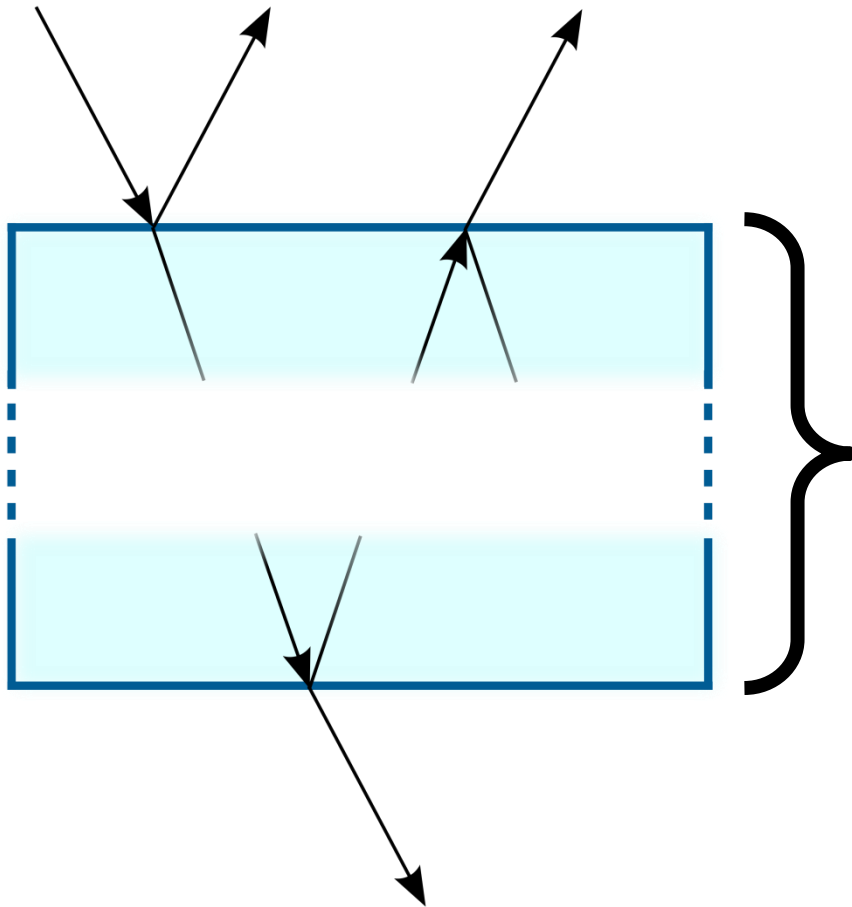
$$\frac{d}{\Delta\lambda_{Coherence}} \ll 1$$

Phase difference between transmission orders:

$$\delta = \left(\frac{2\pi}{\lambda}\right) 2nd \cos \theta$$

When $\delta = 2m\pi, m \in \mathbb{N}$ there will be constructive interference in T



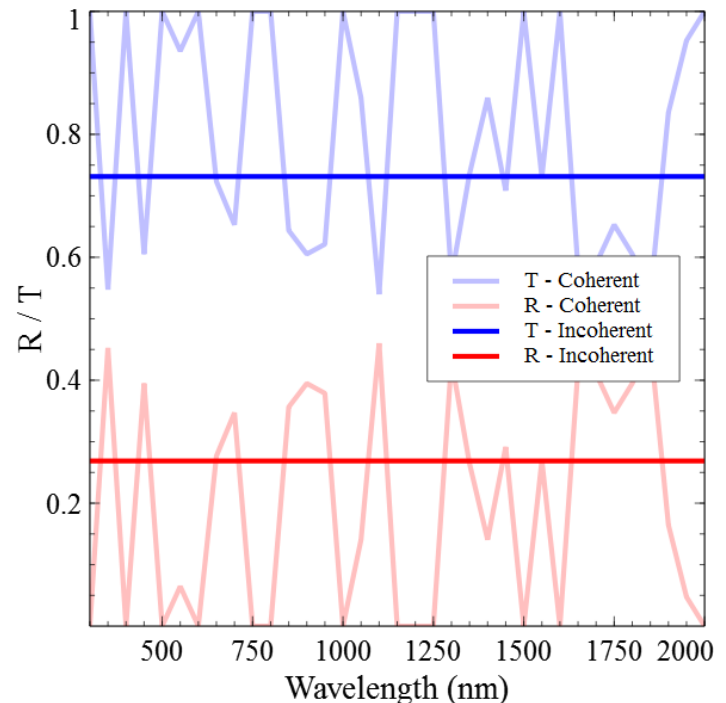


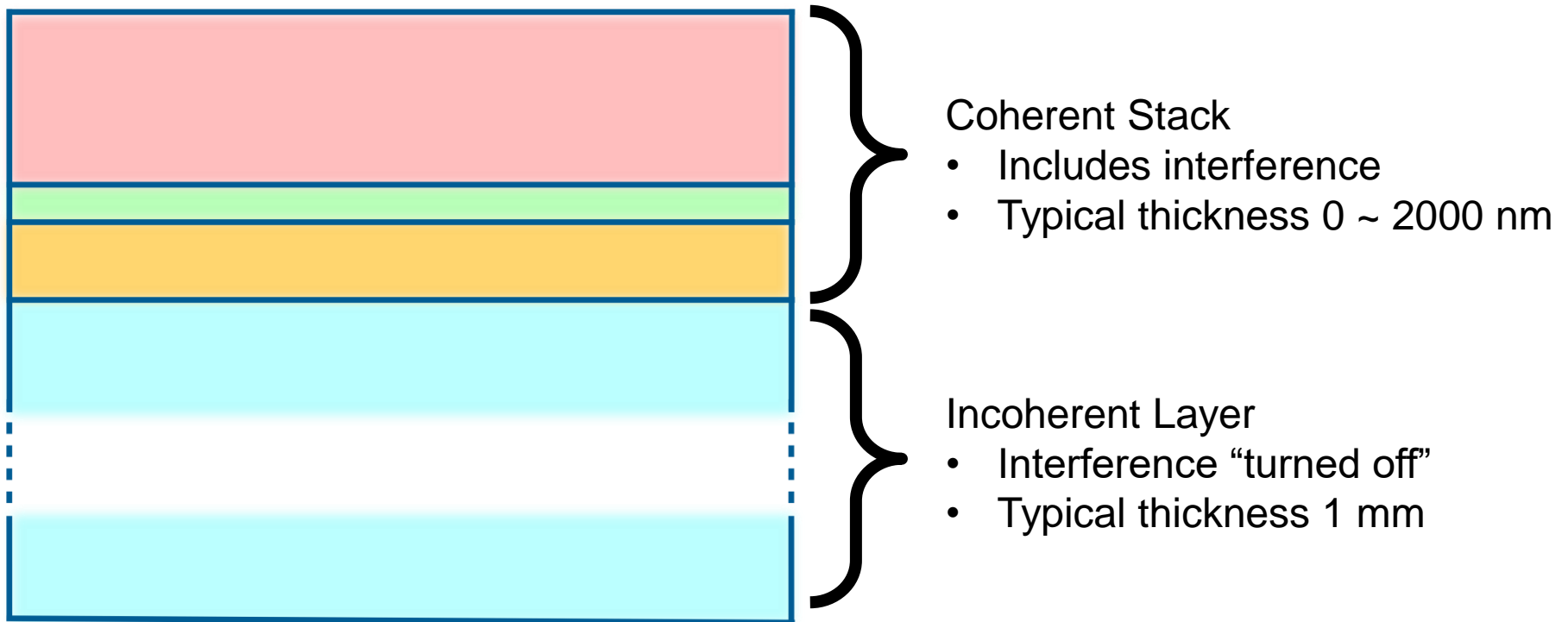
Phase relationships between interior reflections is destroyed – therefore there is no interference

To removed coherency, calculate the *Intensity* instead of the *Electric Field*

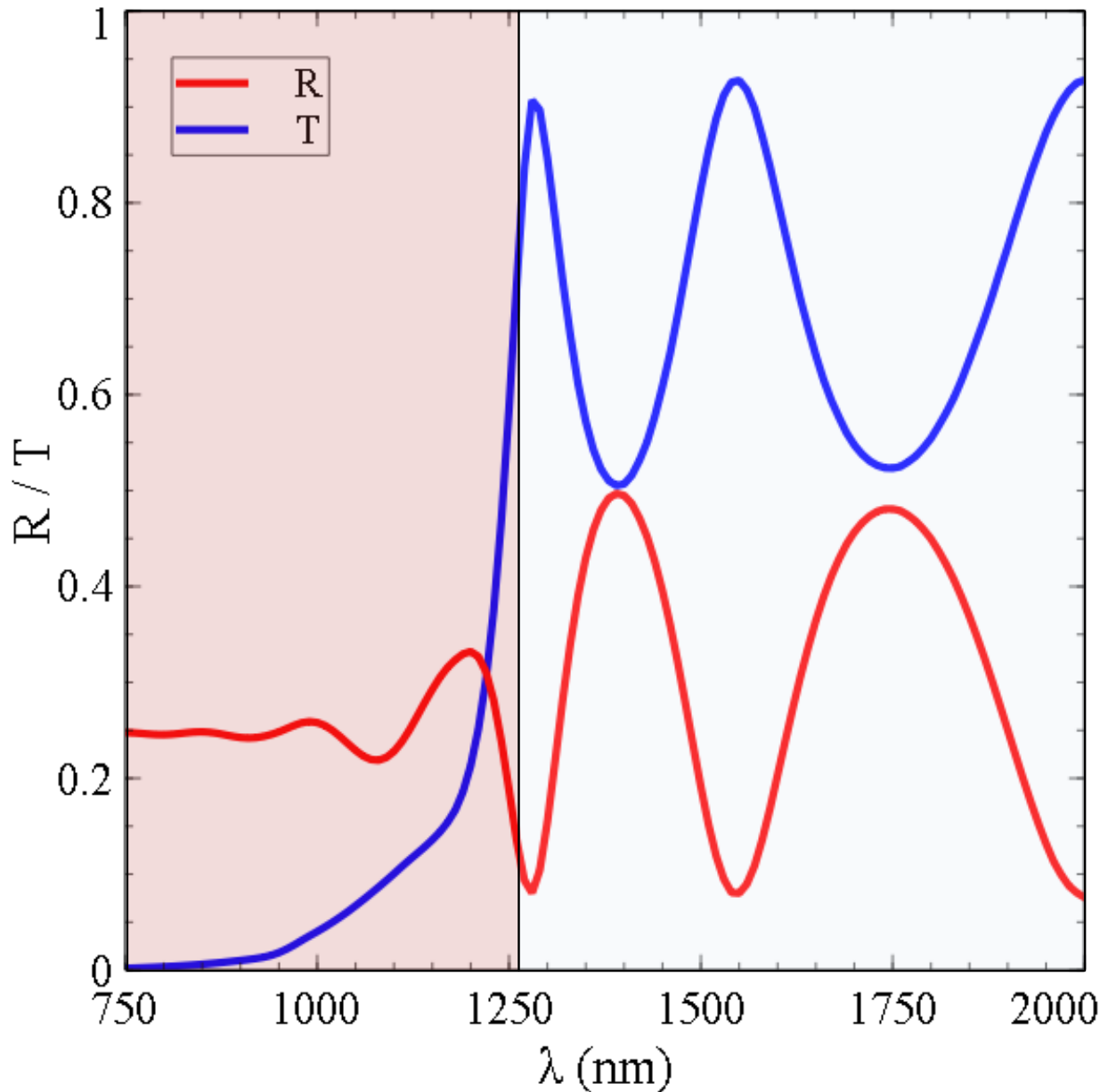
$$I = E^*E = |E_0|^2 \underbrace{e^{ik\tilde{n}^*d} e^{-ik\tilde{n}d}}_{\text{phase information}} = |E_0|^2$$

$$\frac{t}{\Delta\lambda_{\text{Coherence}}} \gg 1$$





- 9 Total layers implemented in RefDex
- Combine coherent and incoherent layers in any order
- For R,T calculation, d , n and k must be known for all layers



Absorbing Region

- Reflection loses coherency peaks
- Transmission drops to zero due to absorption

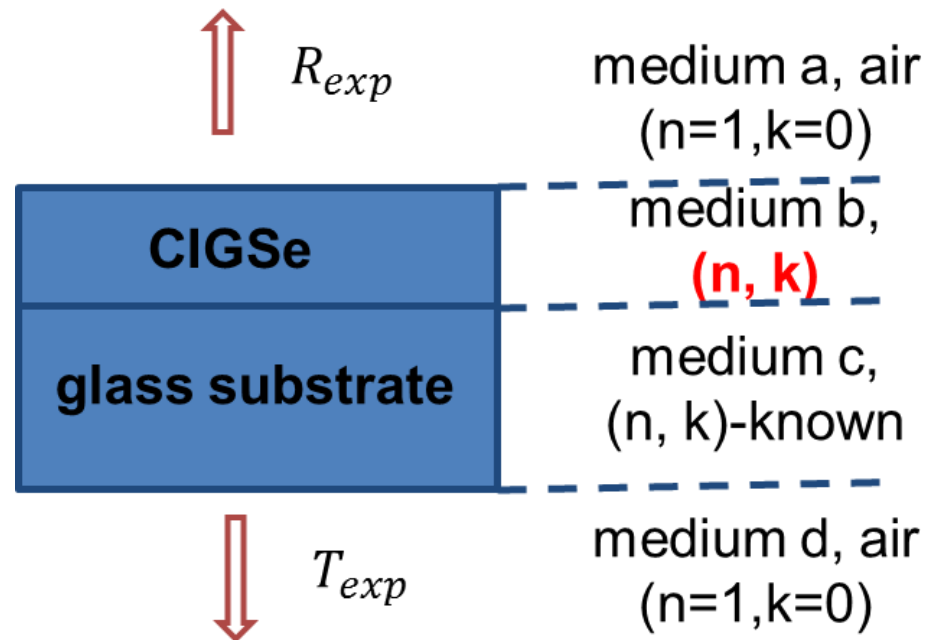
Transparent Region

- R and T both show coherency peaks
- R does not drop to 0 due to reflection from glass substrate



An example:

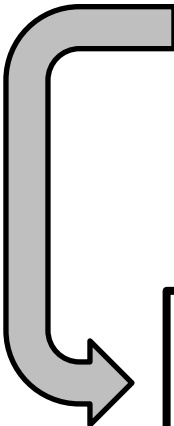
thin film
on substrate



$$|R_{cal}(n(\lambda), k(\lambda)) - R_{exp}(\lambda)| = 0$$

$$|T_{cal}(n(\lambda), k(\lambda)) - T_{exp}(\lambda)| = 0$$

Choose the (n,k) values which minimise the difference between our model and experiment


$$F[n, k] = |R_{cal}(n(\lambda), k(\lambda)) - R_{exp}(\lambda)| + |T_{cal}(n(\lambda), k(\lambda)) - T_{exp}(\lambda)|$$

Adding these equations together we get a function F which takes n and k as input

$$F[n', k'] = F[n'', k''] = 0$$

Problems arise because two different (n,k) input pairs can both equal zero!



One Physically Meaningful Solution



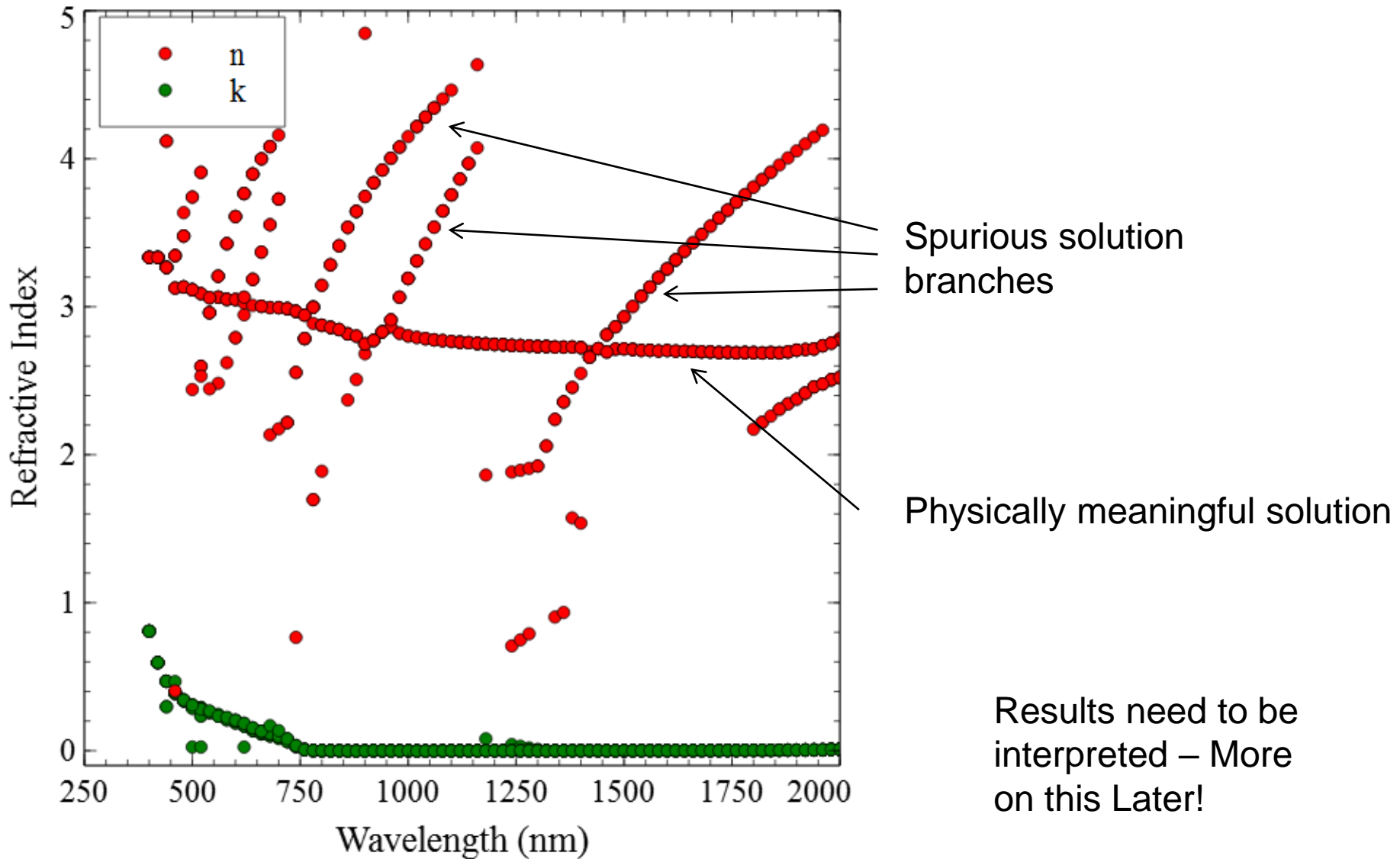
Many Unphysical Solutions

Problem of Uniqueness – Physical Picture

Basic Principles: Comparison to Experiment

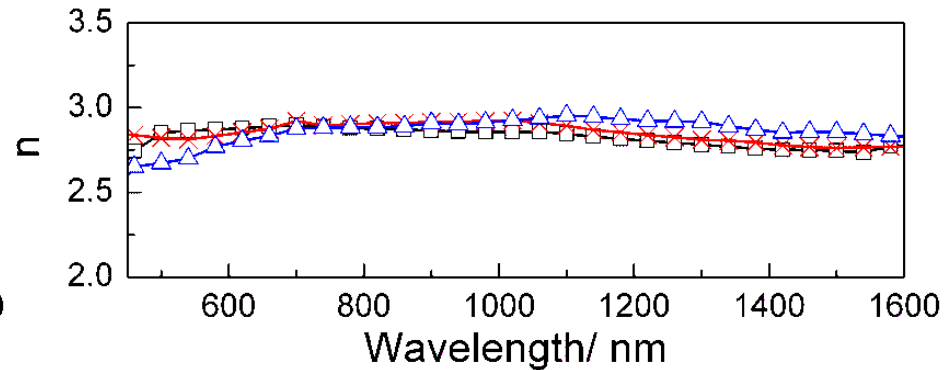
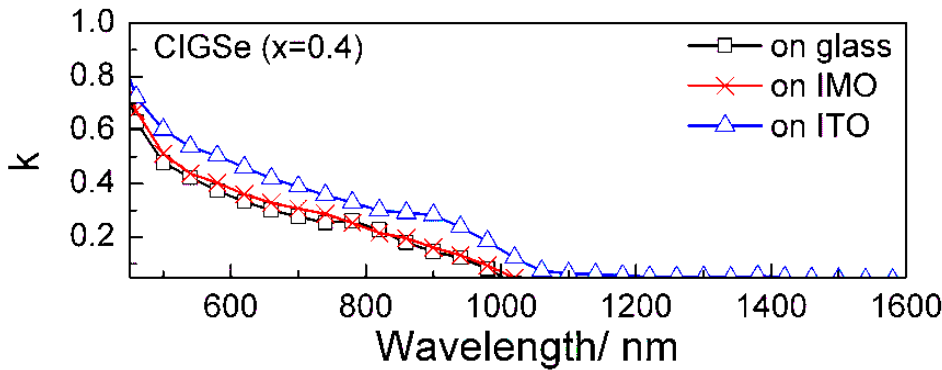
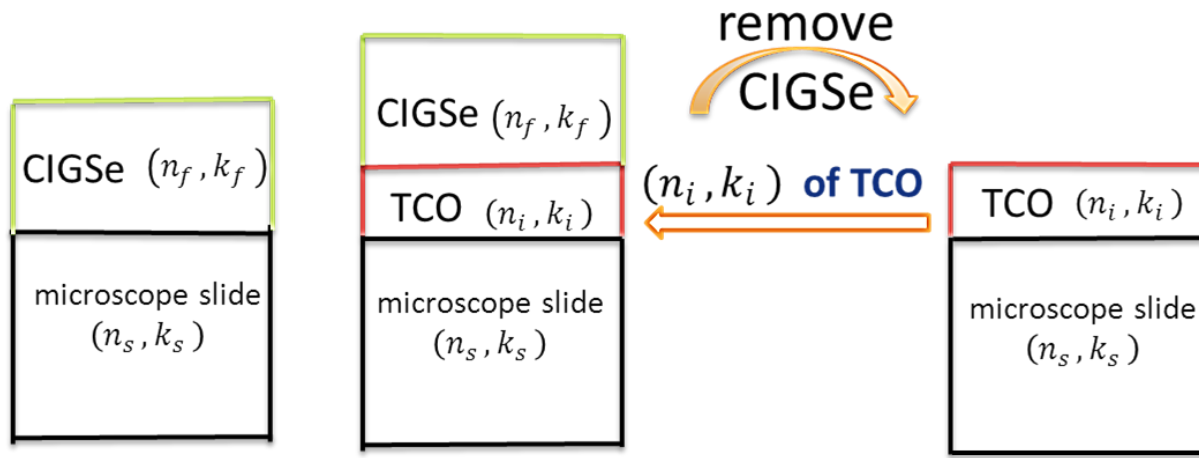
Advanced Features

User Interface

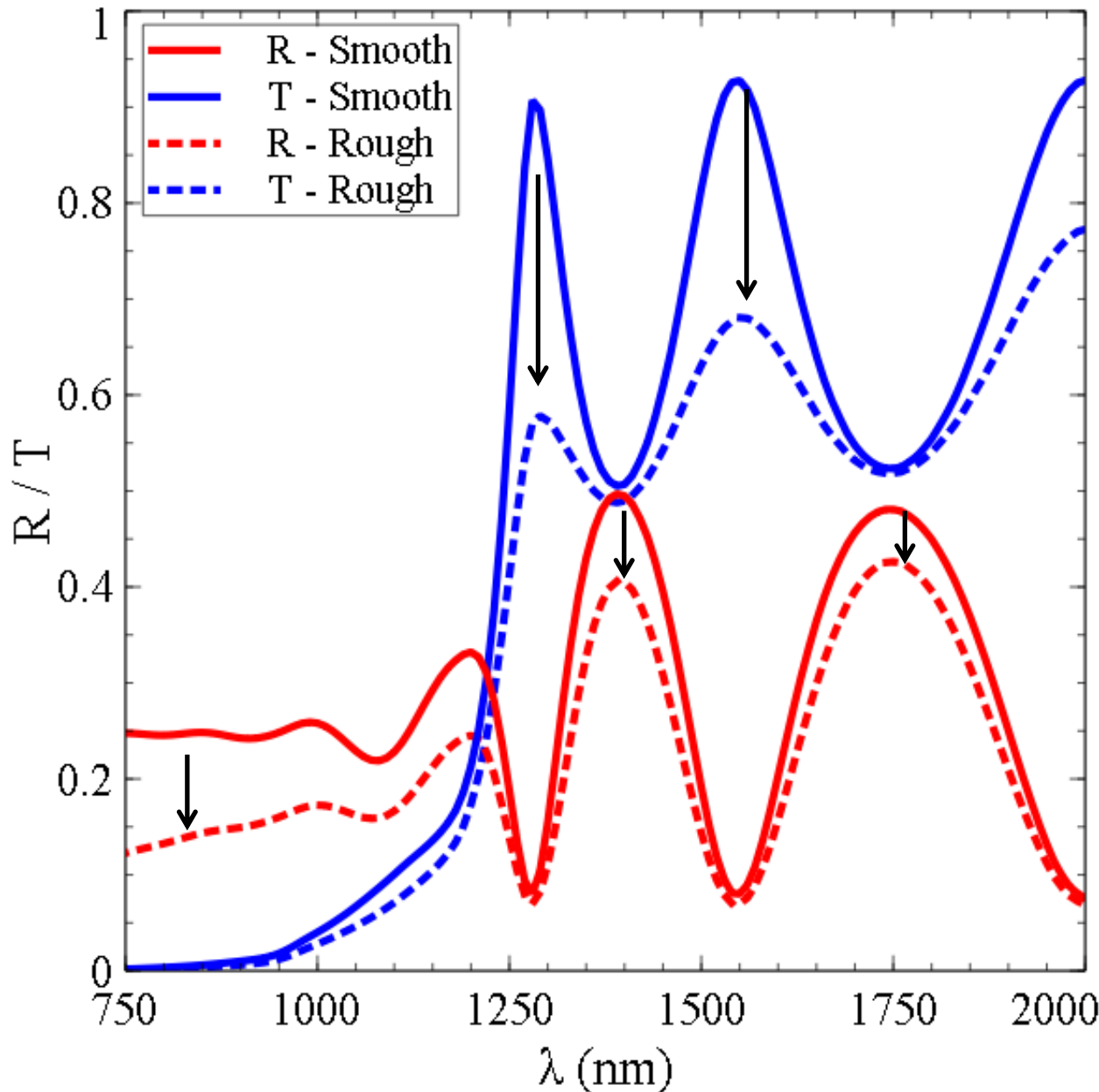


Results need to be interpreted – More on this Later!

Take the configuration of CIGSe/TCO/glass substrate as an example:



G. Yin et al., *Influence of substrate and its temperature on the optical constants of $\text{CuIn}_{1-x}\text{Ga}_x\text{Se}_2$ thin films*, J. Phys. D: Appl. Phys., **47** 135101 (2014)



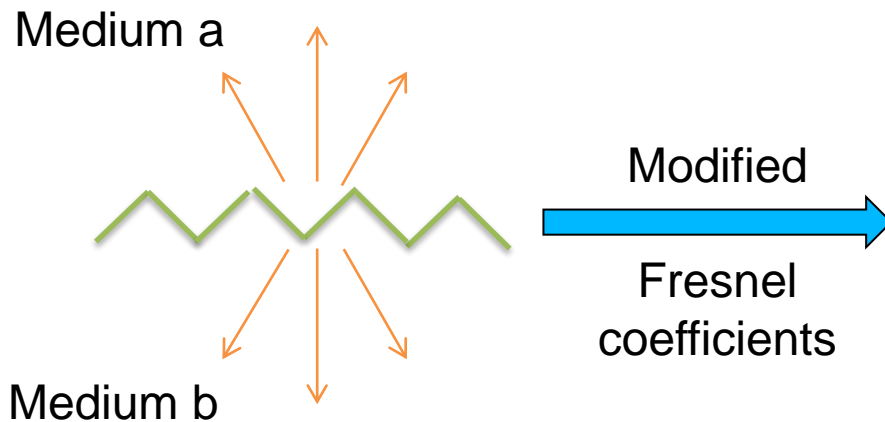
Absorbing Region

- Reflection Strongly Reduced
- Transmission Slightly Reduced

Transparent Region

- R and T reduced preferentially at coherency peaks

Rough Interface



Scalar Scattering Theory

$$r'_{i,j} = r_{i,j} \exp[-2(2\pi\sigma/\lambda)^2 n_i^2]$$

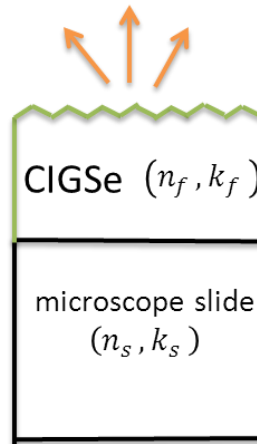
$$r'_{j,i} = r_{j,i} \exp[-2(2\pi\sigma/\lambda)^2 n_j^2]$$

$$t'_{i,j} = t_{i,j} \exp \left[- \left(\frac{2\pi\sigma}{\lambda} \right)^2 (n_i - n_j)^2 / 2 \right]$$

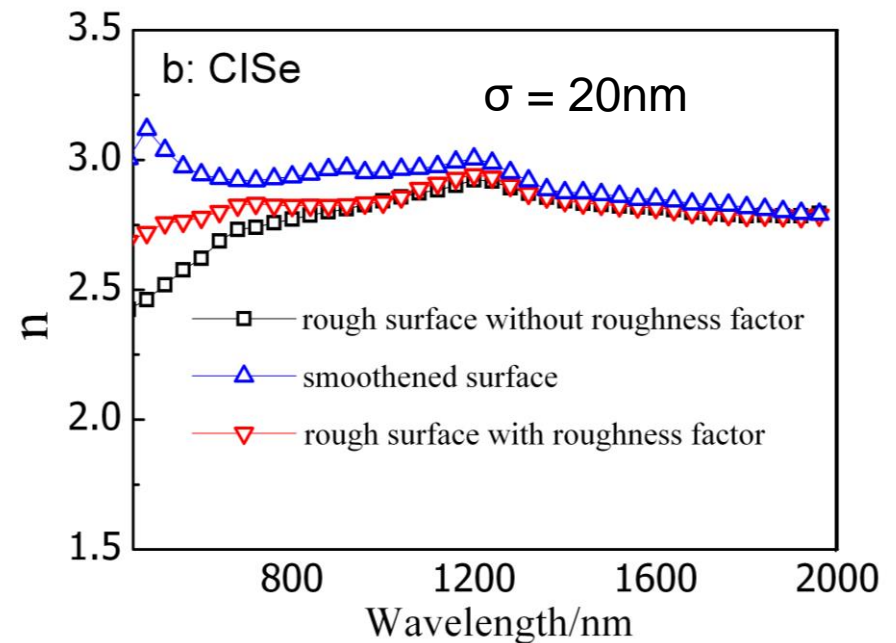
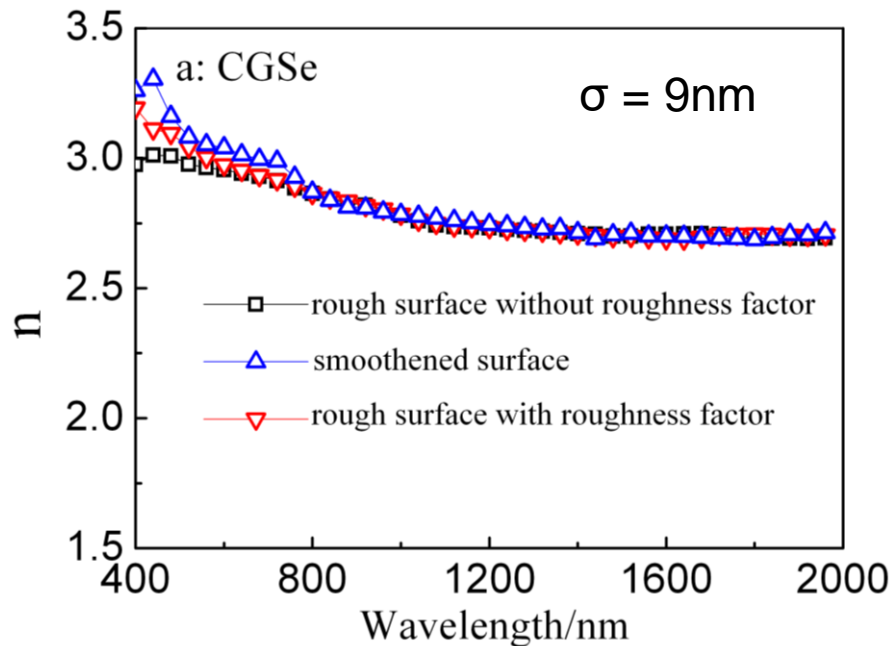
$$t'_{j,i} = t_{j,i} \exp \left[- \left(\frac{2\pi\sigma}{\lambda} \right)^2 (n_j - n_i)^2 / 2 \right]$$

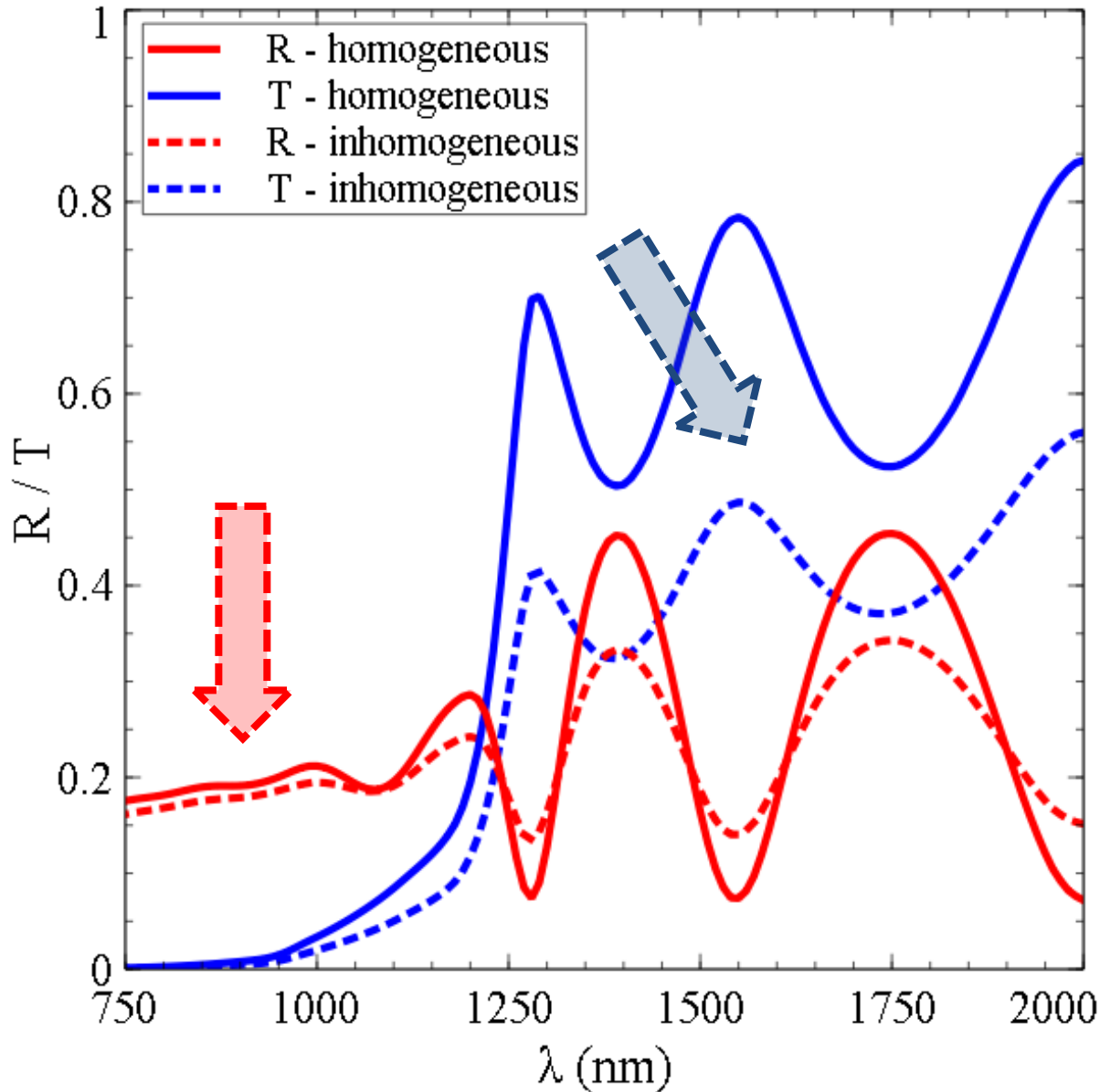
- σ is the interface roughness
- Gives us the loss of specular beam intensity due to interface roughness

Determination of optical constants



G. Yin et al., *The effect of surface roughness on the determination of optical constants of CuInSe₂ and CuGaSe₂ thin films*, J. Appl. Phys., **133**, 213510 (2013)



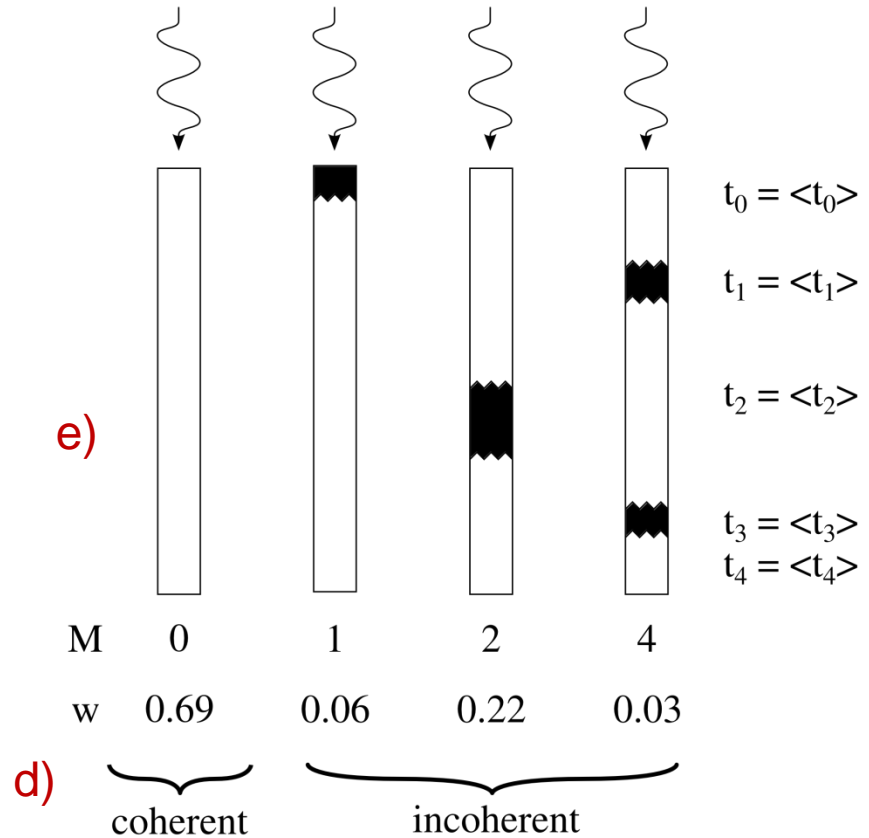
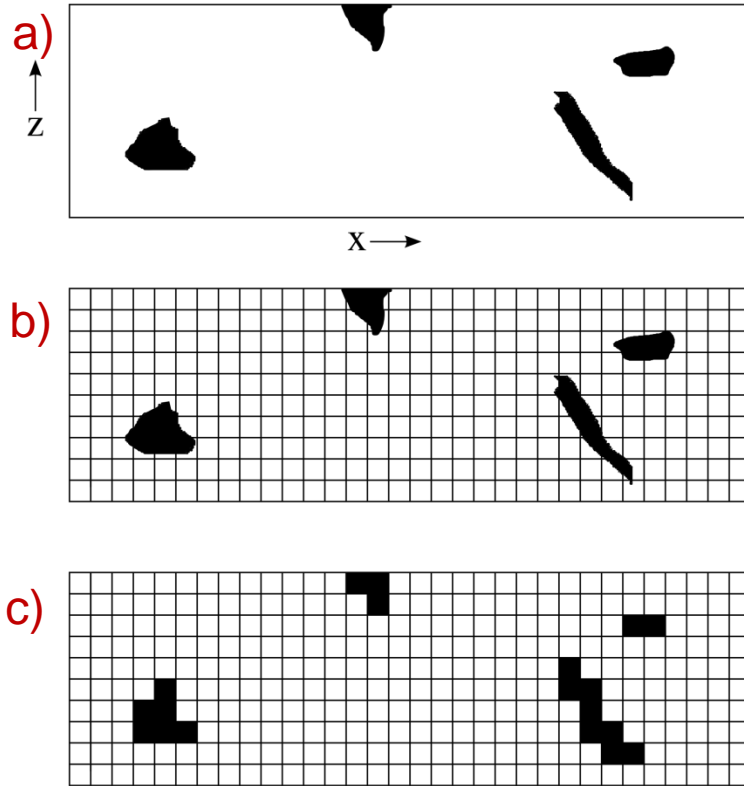


Absorbing Region

- Small reduction in R and T

Transparent Region

- Coherency reduced for both R and T
- Transmission strongly reduced



- a) 2D slice through the 3D inhomogeneous film
- b) Overlay a rectangular grid
- c) The resulting discretised representation of the film
- d) Layers containing voids can be modelled incoherently allowing the use of average layer thicknesses
- e) This reduces the number of transfer matrix calculations to 4

$$R_{calc}(n, k) = w_c R_C + w_I R_I \quad \text{(Same equations for T not shown here)}$$

Standard Calculation

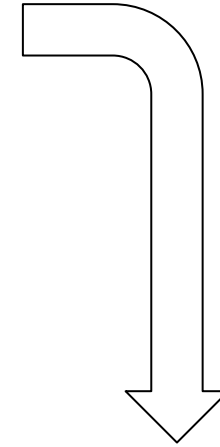
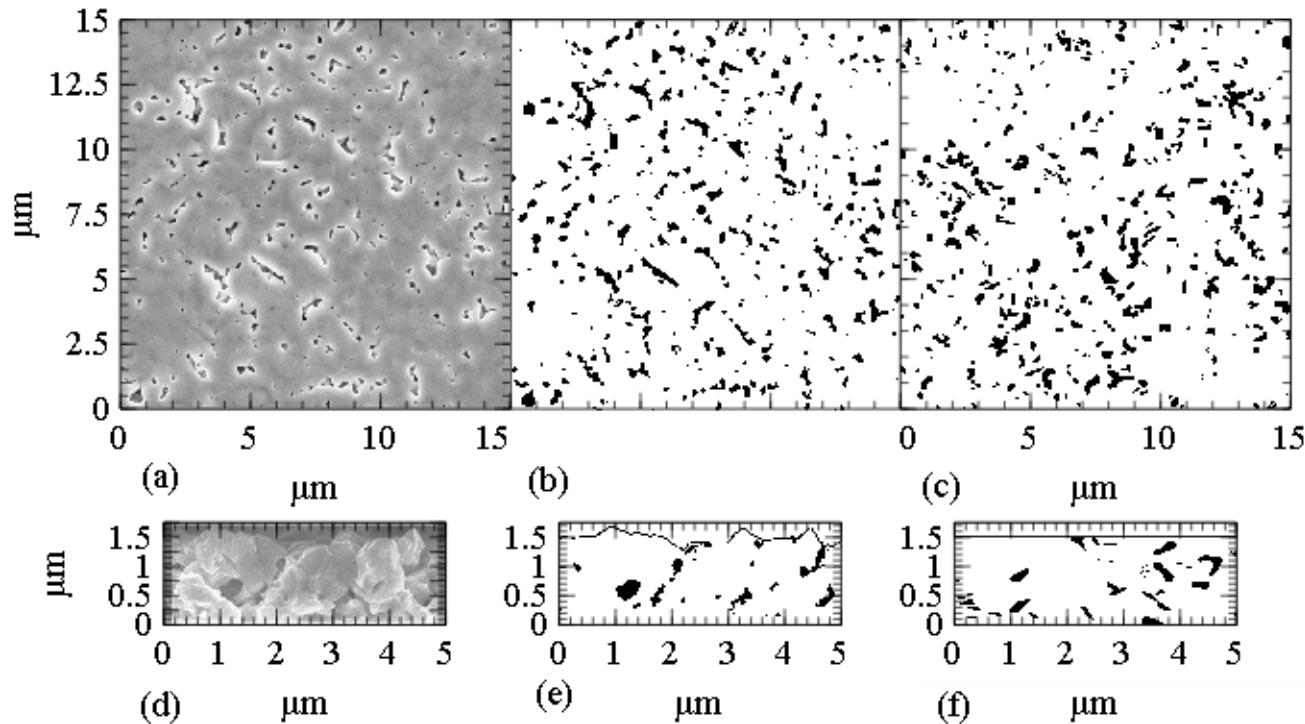


Replace propagation operator inside inhomogeneous layer with:

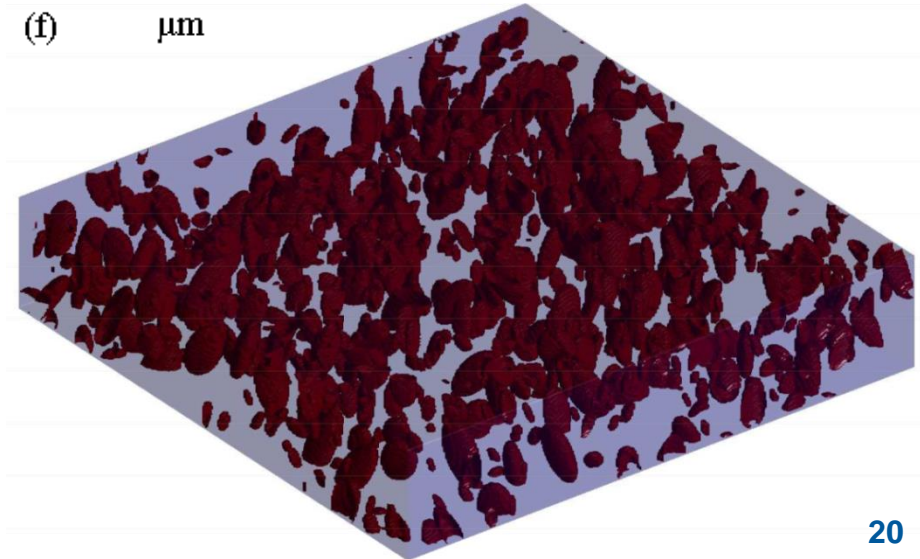
$$\hat{\mathbf{P}}_i = \left\{ \prod_{m=1}^M \hat{\mathbf{P}}_m^{n(m)} \hat{\mathbf{D}}_{m,m-1}^{n(m),n(m-1)} \right\} \hat{\mathbf{P}}_0^{n(0)}, \quad n(m) = \begin{cases} n(0), & m = \text{even}, m \neq 0 \\ -n(0), & m = \text{odd} \end{cases}$$

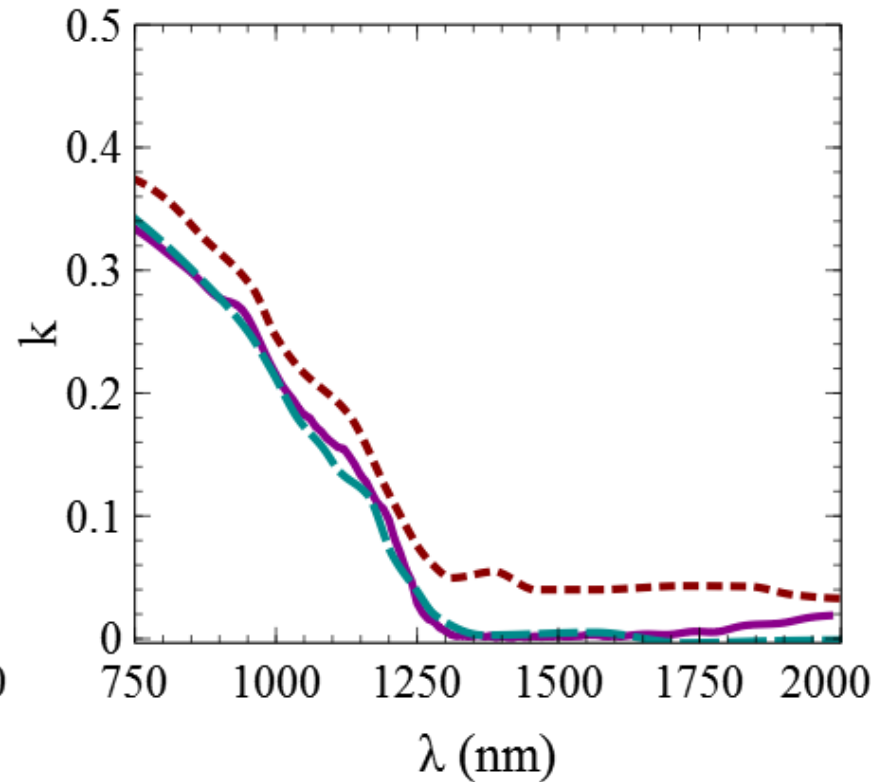
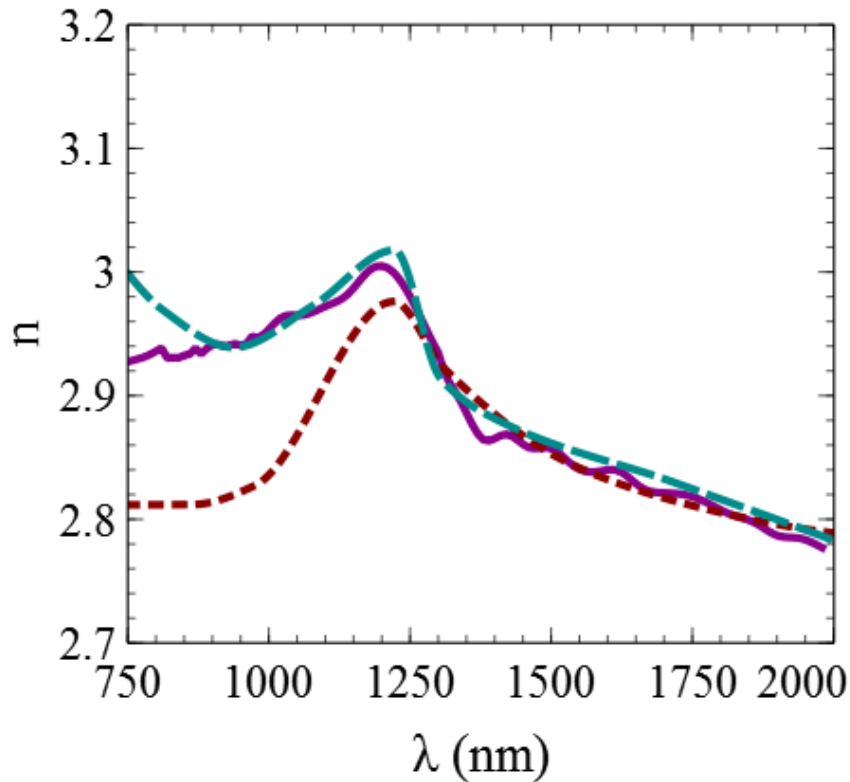
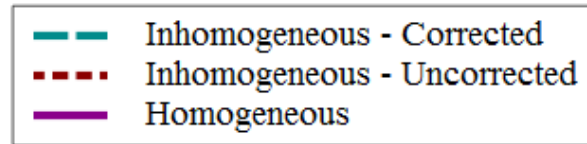
$$n(0) = n_i^* \quad \text{or} \quad n(0) = n_v^*$$

- Void scattering as from a rough surface. (Slide 13)
- Requires statistical knowledge of 3D void distribution as input



- Measurement of real 2D surface used to generate 3D distribution
- From 3D distribution we obtain inputs for the RefDex calculation





(n,k) data from an inhomogeneous ClSe_2 film is in good agreement to the (n,k) data from a homogeneous film using the inhomogeneous layer feature.

P. Manley et al., *A method for calculating the complex refractive index of inhomogeneous thin films*, J. Phys. D: Appl. Phys., **47** 205301 (2014)

$$n_{eff} = w_h n_h + w_i n_i$$

$$k_{eff} = w_h k_h + w_i k_i$$

$$\left(\frac{\varepsilon_{eff} - \varepsilon_h}{\varepsilon_{eff} + 2\varepsilon_h} \right) = w_i \left(\frac{\varepsilon_i - \varepsilon_h}{\varepsilon_i + 2\varepsilon_h} \right)$$

$$w_h \left(\frac{\varepsilon_h - \varepsilon_{eff}}{\varepsilon_h + 2\varepsilon_{eff}} \right) = -w_i \left(\frac{\varepsilon_i - \varepsilon_{eff}}{\varepsilon_i + 2\varepsilon_{eff}} \right)$$

Volume Fraction Approximation

- Direct mixing of the two materials via the volume fraction
- Does not consider polarisation effects arising due to mixing

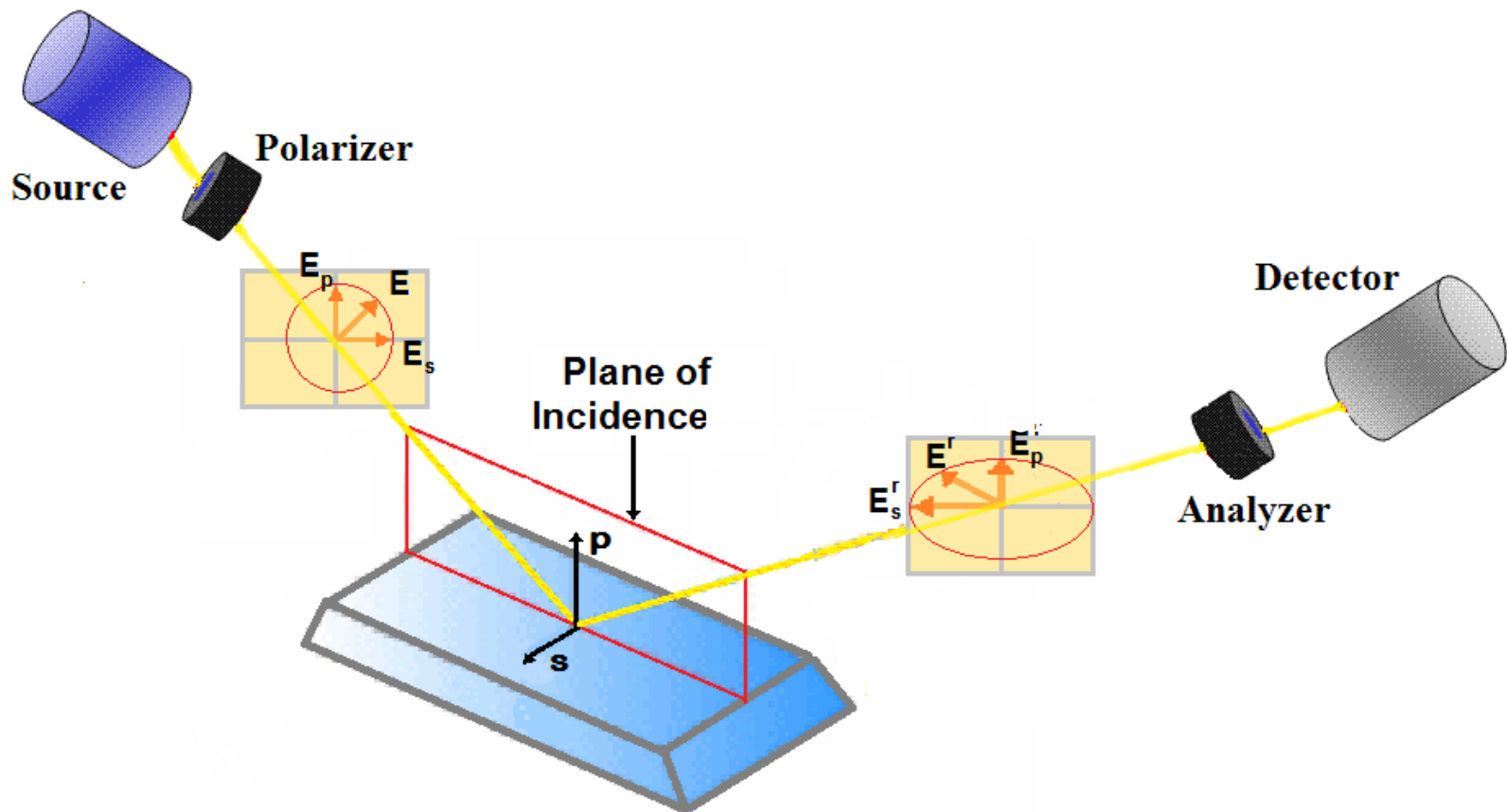
Maxwell Garnett Approximation

- Based on elementary electrostatics
- Assumes spatially separated polarisable particles

Bruggeman Approximation

- Assumes two kinds of spherical particles randomly arranged.
- Spatial separation between particles should be small (i.e. w_i is large)

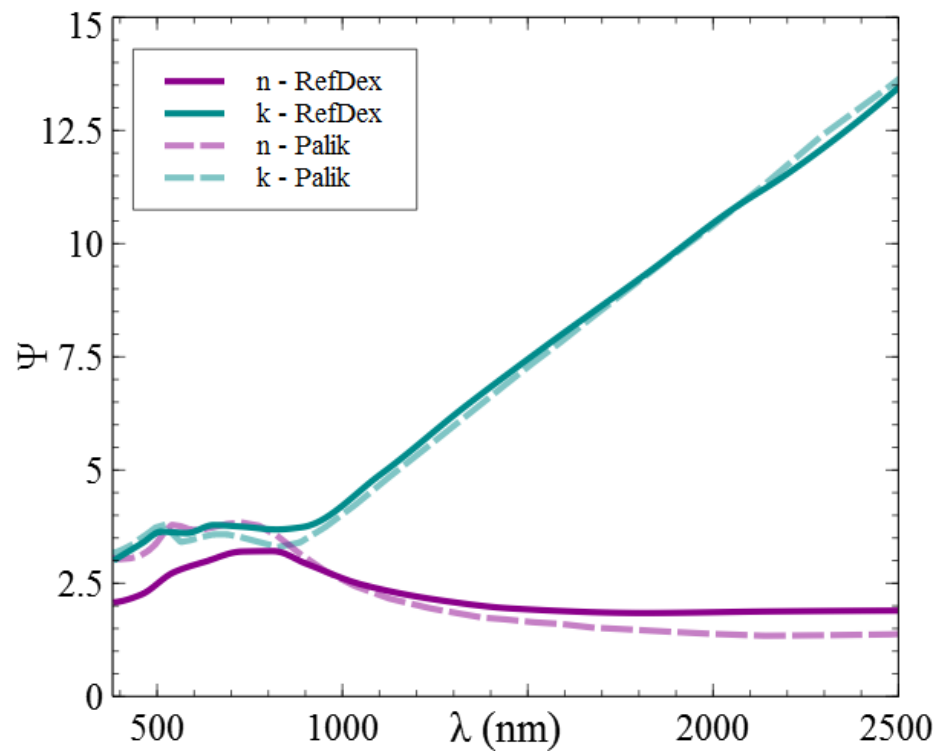
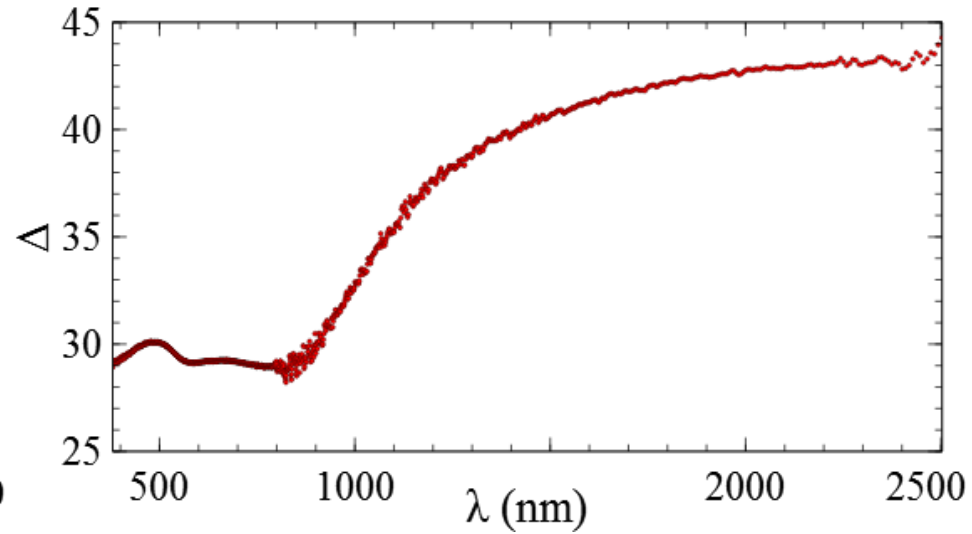
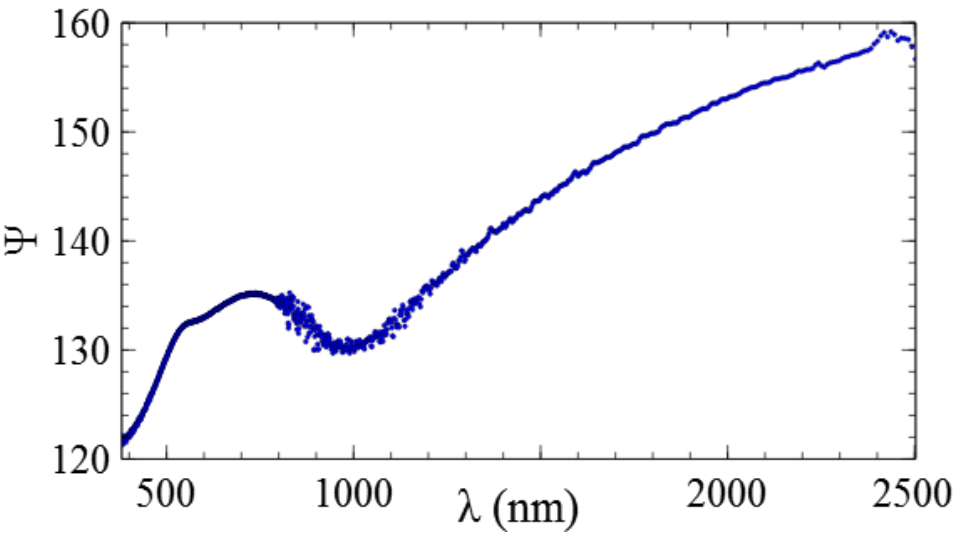
ELLIPSOMETRY MODE



$$\frac{r_p}{r_s} = \tan\Psi e^{i\Delta}$$

- Ellipsometric parameters Ψ and Δ simulated by RefDex
- Useful for highly absorbing substrates
- Currently incompatible with roughness and inhomogeneity advanced features

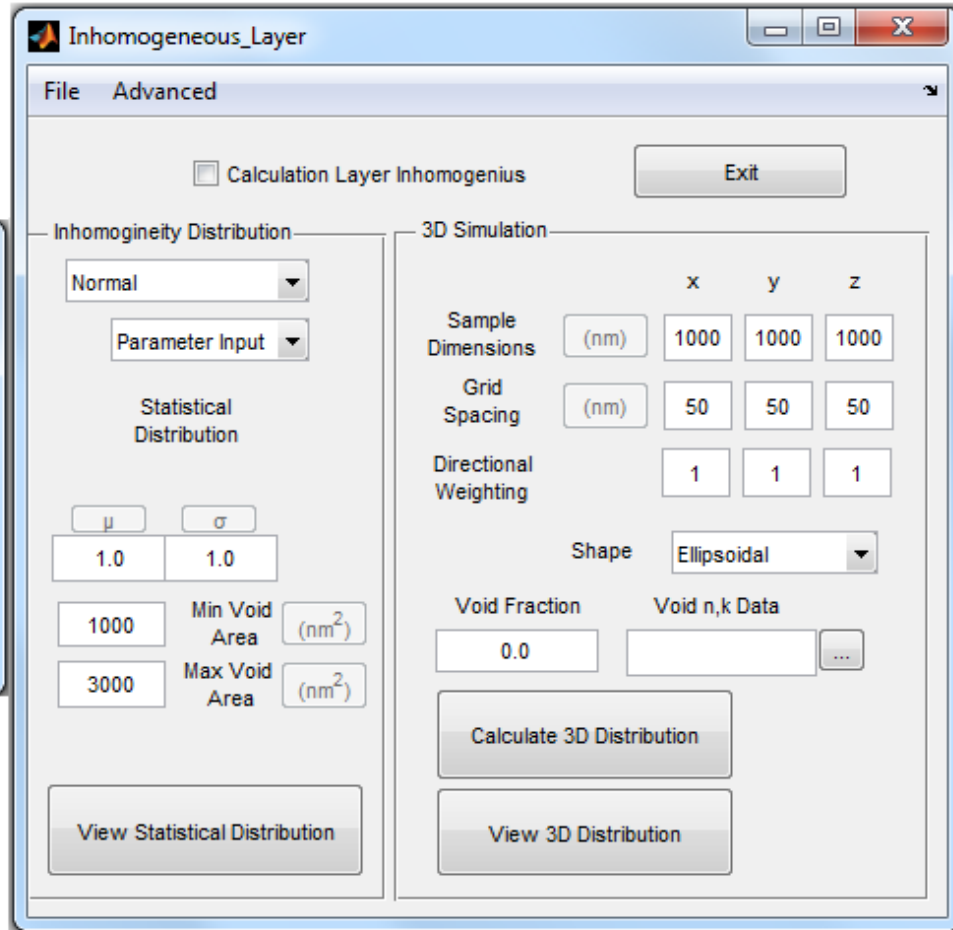
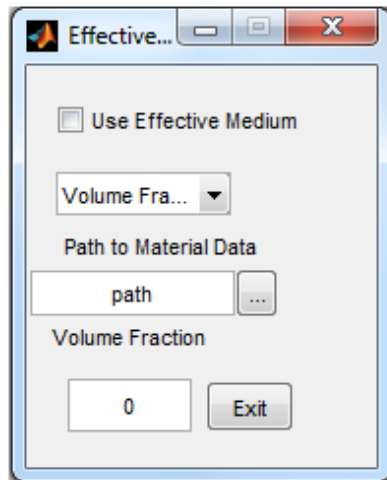
n k Data from Ellipsometry – Example of Mo film



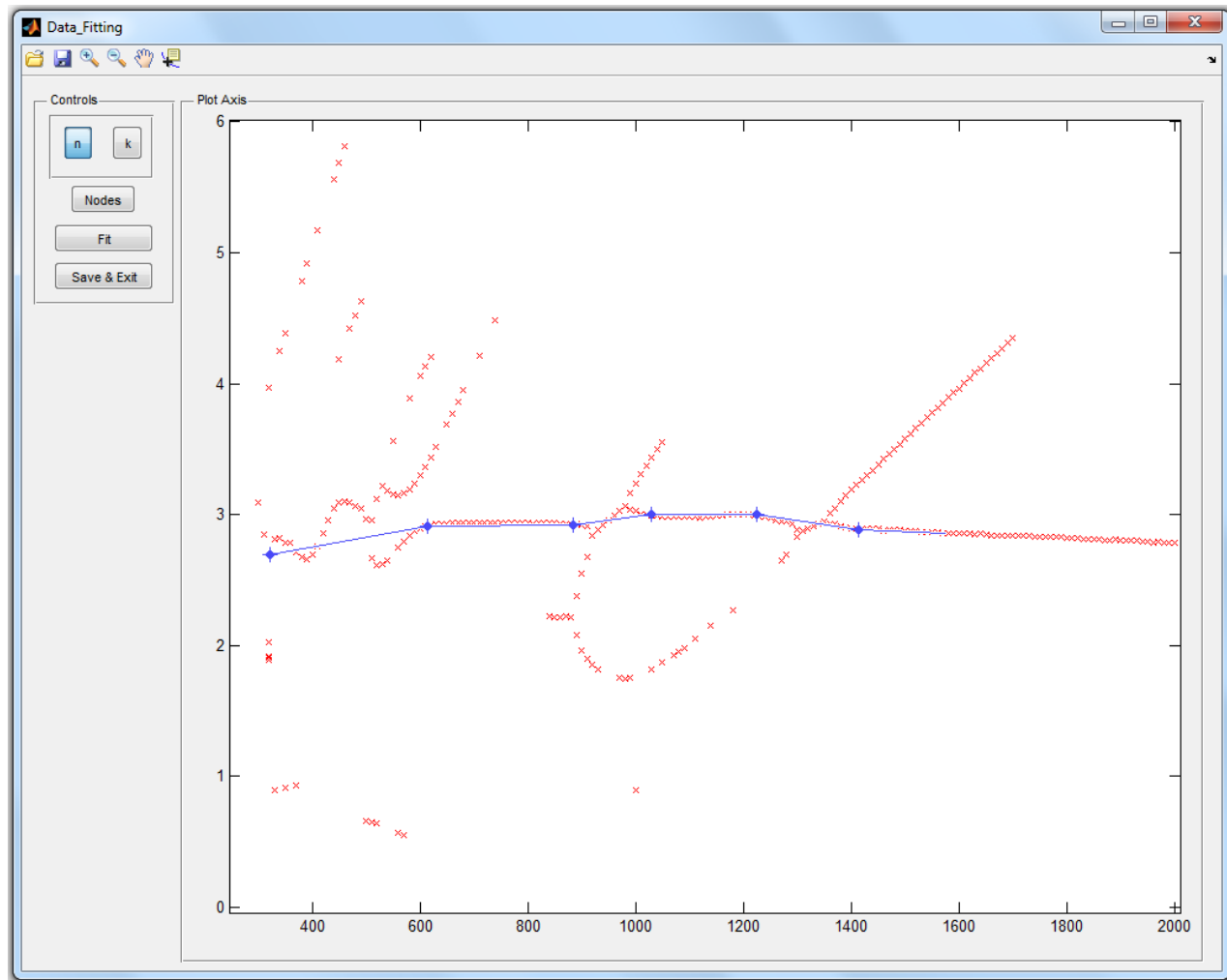
The screenshot displays the RefDex software interface with the following sections:

- Experimental Method:** Photometry (selected) and Ellipsometry.
- Optical Data:**
 - Wavelength Minimum (nm): 300
 - Wavelength Step (nm): 10
 - Wavelength Maximum (nm): 2000
 - Incident Angle (Deg): 0
 - Polarisation: s polarisation (selected), p polarisation, unpolarised.
 - R Data (Percentage): D:\Reflection.txt
 - T Data (Percentage): D:\Transmission.txt
- nk Calculator Settings:**
 - Lower Bound n: 2, Lower Bound k: 0
 - Step Size n: 0.5, Step Size k: 0.0
 - Upper Bound n: 4.5, Upper Bound k: 0.0
 - Buttons: Calculate n k, Select Data
- R T Calculator Settings:**
 - Calculate Absorption:
 - Compare to Experiment:
 - Calculate R T: [Button]
- Stack Data Table:**

Layer	n k data	Thickness (nm)	Roughness (nm)	Substrate	Calculation Layer
1	Constant Value 1 0	100	0	<input type="checkbox"/>	<input type="radio"/>
2	From File D:\Glass nk data.txt	1e6	0	<input checked="" type="checkbox"/>	<input type="radio"/>
3	Constant Value 1 0	450	10	<input type="checkbox"/>	<input checked="" type="radio"/>
4	Constant Value 1 0	100	0	<input type="checkbox"/>	<input type="radio"/>
5					<input type="radio"/>
6					<input type="radio"/>
7					<input type="radio"/>
8					<input type="radio"/>
9					<input type="radio"/>



- Interactive fitting process
- Place nodes which are automatically connected by a smooth function
- User selects physically meaningful solutions from multiply degenerate solution space



RefDex

- calculates $T, R(n, k)$ for a multilayer stack
→ extracts n, k from (T, R)
- considers surface roughness
- applies to inhomogeneous layers
- has also basic features for ellipsometry
- . . .
- is freely available from
<https://www.uni-due.de/ag-schmid/refdex.php>

